

HERO.

HELICOPTER EMERGENCY RESCUE OPERATION

DOWN AND DIRTY!

Reach miners trapped miles under the surface of the earth! Use the Prop-pack to maneuver through a maze of mineshafts! Blast vile vermin with the Microlaser Beam! Dynamite walls! Negotiate across the lethal lava flow! Rescue all the miners you can before running out of lives or power!

Instructions for
the Atari® 5200™

ACTIVISION

GETTING STARTED

- Insert cartridge. Turn power ON.
- Press a number 1-5 to select one of five one-player games. The higher the number, the greater the challenge.
- To begin, press START and move Joystick.
- **RESERVES.** Begin with one life in use and three in reserve. Acquire an additional life, to a maximum of six in reserve, for every 20,000 points earned.
- **POWER GAUGE.** Power begins to diminish when you move the Joystick after Rod Hero appears onscreen. If power runs out and a reserve life remains, you return to the top of that level.
- Game ends when you run out of lives.

VARIATIONS

Game Number	Starting Level
1	1
2	5
3	9
4	13
5	17*

*All following levels are random and no level number appears. In games 1-4, the word PRO appears in place of the level number after level 20.

EQUIPMENT CHECK

Prop-pack.

- To fly up or run or fly left or right: Push Joystick in that direction.
- To hover: Tap Joystick forward.
- To fly down a shaft: Step off the ledge.

Microlaser Beam. Your helmet's Microlaser Beam can blast creatures or slice through small walls.

- To fire: Press either bottom side button. Hold for continuous fire.

Dynamite. Each of the six sticks you begin with can blow up all or part of a small wall.

- Land and move near a wall.
- To place and ignite: Press either top side button. Then move fast or be blown up!

Raft. Ride the raft whenever it appears.

Lanterns. Careful! Touch or shoot out a lantern and that section of the mine goes dark.

SCORING:

- Shoot a critter 50 points
 - Each dynamite stick remaining when miner is rescued 50 points
 - Dynamite a wall 75 points
 - Rescue miner 1000 points
 - Earn points for every unit of power left when a miner is rescued. The higher the level number, the more each power unit is worth.
- You've saved the day when the score reaches 1,000,000.

Join the "Order of the H.E.R.O."

Score 70,000 points or more and join the "Order of the H.E.R.O."! Fill out the attached coupon and send us a picture of your TV screen showing your score. We'll send you an official emblem. Be sure to write "H.E.R.O. 5200" on the front corner of the envelope, and include \$1.00 per emblem to cover shipping and handling.



Adapted by The Softworks.

coupon

C36/H04

My H.E.R.O.™ score is at least 70,000. I have attached a picture of my TV screen displaying the score. I am including \$1.00 per patch for shipping and handling. Please enroll me and send my emblem to

NAME (Please print) _____

ADDRESS (Street or P.O. Box) _____

CITY _____

STATE _____

ZIP CODE _____

Please circle those systems you own: Atari 2600, 400, 800, 5200; Coleco; Commodore 64; Intellivision

Mail your completed form, picture and check or money order (no cash please) to:

ACTIVISION, INC.
P.O. Box 7287
Mountain View, CA 94039

For information about new releases, call 800-633-4263 anytime on the weekend. In California, call (415) 940-6044/5.

ACTIVISION[®] LIMITED WARRANTY

Activision, Inc. warrants to the original consumer purchaser of this Activision product that it will be free from defects in materials and workmanship for a period of one (1) year from the date of purchase. Activision agrees to either repair or replace, at its option, free of charge, any product discovered to be defective within the warranty period upon receipt of the product, postage paid, with proof of date of purchase, at its Factory Service Center.

This warranty is limited to the electronic circuitry and mechanical parts originally provided by Activision and is not applicable to normal wear and tear. This warranty shall not be applicable and shall be void if the defect has arisen through abuse, mistreatment or neglect. This warranty is in lieu of all other express warranties and no other representation of claims of any nature shall be binding on or obligate Activision. Any implied warranties applicable to this product are limited to the one-year period described above. In no event will Activision be liable for any special, incidental or consequential damage resulting from possession, use or malfunction of this product.

Some states do not allow limitations on how long an implied warranty lasts and or the exclusion or limitation of incidental or consequential damages, so the above limitations and or exclusion or limitation of liability may not apply to you. This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

CONSUMER REPLACEMENTS

U P S or registered mail is recommended for returns.

Consumer Relations

Activision, Inc.

2350 Bayshore Frontage Rd.

Mountain View, CA 94043

For information about new releases, call 800-633-4263 anytime
on the weekend. In California, call (415) 940-6044/5.